

Simulation Issues for Top

❖ The precision of all our measurements is limited by the simulation...!

Systematics

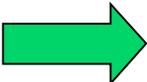
❖ An excellent simulation (generators aside) is a necessary condition for studying (and reducing) systematic uncertainties

➤ Bites us at all levels:

- o Acceptances & limits
- o Tails of distributions (i.e. MET in DY)
- o "Scale factors" galore
- o Id (isolation)
- o Etc.

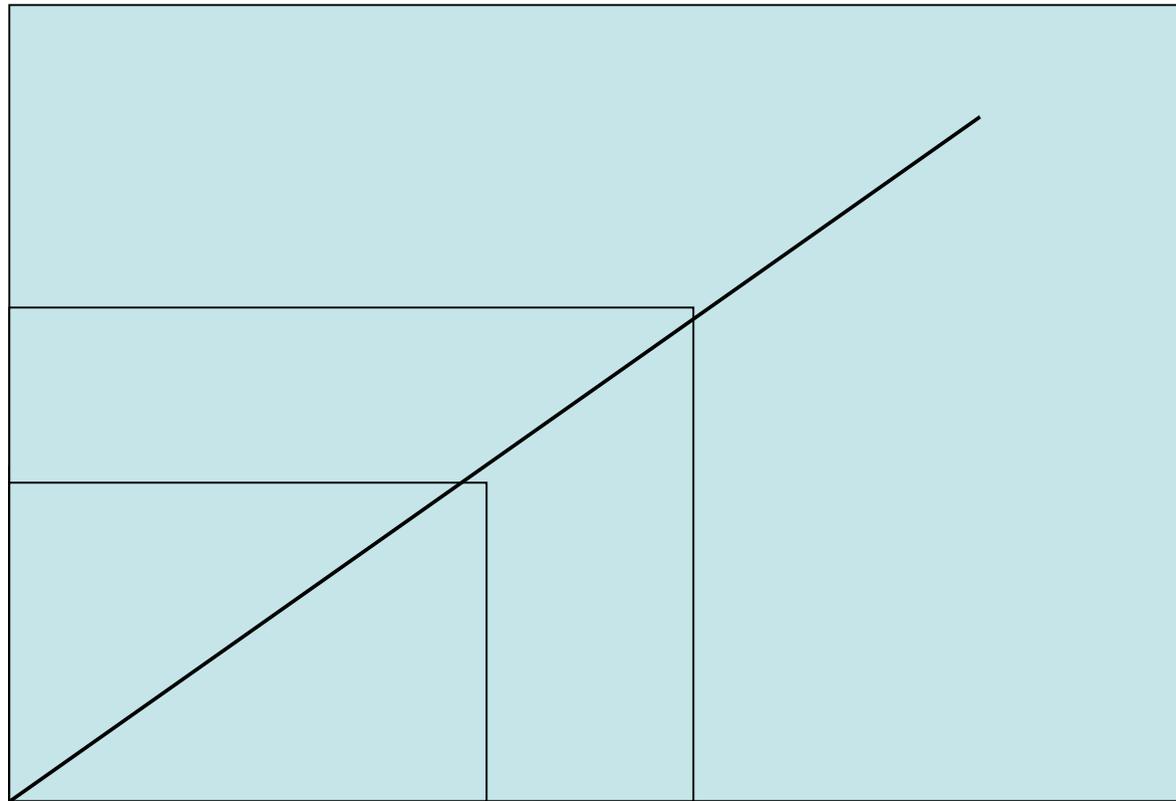
Mass, for example...

❖ Goal for jet relative response:

Simulation \equiv Data  control of:

- o Geometry of calorimeters
- o Single particle response (hadrons, em particles, e/p, non-linearities etc.)
- o Material - all material ! -
- o Geant --> Geisha
- o Min bias [low level radiation response] mult. Int.

Delta M_{top}



Delta Rel(Data-Sim)

Another example: B-tagging

- ❖ Silicon simulation “perfect” or else:
 - Scale factors with large uncertainties (10-15% right now)
 - How do we go to the few % level?
 - o Alignments
 - o Charge dep.
 - o Hit resolutions (also COT tracking resolution)
 - o Readout error
 - o Different configuration options - make easy to study

And another: collision region/triggers

❖ Trigsim as a useful tool

➤ Trigger efficiency dependences in data to be modeled correctly in sim.

o High pt e and mu: eta/phi , isolation, dependence

o All-hadronic SUMET trigger: model kinematic biases

➤ {x,y,z} vs. time --> DB --> Sim.

Cont.

❖ Not news but

1. Who exactly works on it [responsible] and when?
2. How do we know it is right [or at least it's status] at any given moment?

Who/ How

- ❖ Who exactly works on it? [responsible] and when?
 - Sim + physics groups... hmmm
 - o Need to get into a positive feedback loop
 - Fast feedback, both ways, task forces
 - o Need detector experts, per detector, in the sim. Group
 - The only successes, am I right?, are when this is the case

transparency

- ❖ How do we know it's right at any given moment [and keep it right?]
 - Figures of merit, per release, agreed upon by the sim & detector & physics groups
 - o Are the tau-id variables in sim. 5.10.n ok?
 - o Two clicks away on the web